A Constant-Factor Approximation Algorithm for the Asymmetric Traveling Salesman Problem*

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ABSTRACT

We give a constant-factor approximation algorithm for the asymmetric traveling salesman problem. Our approximation guarantee is analyzed with respect to the standard LP relaxation, and thus our result confirms the conjectured constant integrality gap of that relaxation.

Our techniques build upon the constant-factor approximation algorithm for the special case of node-weighted metrics. Specifically, we give a generic reduction to structured instances that resemble, but are more general than, those arising from node-weighted metrics. For those instances, we then solve Local-Connectivity ATSP, a problem known to be equivalent (in terms of constant-factor approximation) to the asymmetric traveling salesman problem.

CCS CONCEPTS

• **Theory of computation → Routing and network design problems**; *Graph algorithms analysis*; Discrete optimization; • **Mathematics of computing →** *Paths and connectivity problems*;

KEYWORDS

approximation algorithms, asymmetric traveling salesman problem, combinatorial optimization, linear programming

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1 INTRODUCTION

The traveling salesman problem — to find the shortest tour visiting n given cities — is one of the best-known NP-hard optimization problems.

Without any assumptions on the distances, a simple reduction from the problem of deciding whether a graph is Hamiltonian shows that it is NP-hard to approximate the shortest tour to within any factor. Therefore it is common to relax the problem by allowing the tour to visit cities more than once. This is equivalent to assuming that the distances satisfy the triangle inequality: the distance from city i to k is no larger than the distance from i to j plus the distance from j to k. All results mentioned and proved in this paper refer to this setting.

If we also assume the distances to be symmetric, then Christofides' classic algorithm from 1976 [6] is guaranteed to find a tour of length at most $3/2$ times the optimum. Improving this approximation guarantee is a notorious open question in approximation algorithms. There has been a flurry of recent progress in the special case when distances are given as unweighted shortest path metrics [12, 16, 17, 19]. However, even though the standard linear programming (LP) relaxation is conjectured to approximate the optimum within a factor of $4/3$, it remains an elusive problem to improve upon Christofides' algorithm.

If we do not restrict ourselves to symmetric distances, we obtain the more general *asymmetric* traveling salesman problem (ATSP). Compared to the symmetric setting, the gap in our understanding is much larger, and the current algorithmic techniques have failed to give *any* constant approximation guarantee. This is intriguing especially since the standard LP relaxation, also known as the *Held-Karp lower bound*, is conjectured to approximate the optimum to within a small constant. In fact, it is only known that its integrality gap[1] is at least 2 [5].

The first approximation algorithm for ATSP was given by Frieze, Galbiati and Maffioli [10], achieving an approximation guarantee of $\log_2(n)$. Their elegant "repeated cycle cover" approach was refined in several papers [4, 8, 13], but there was no *asymptotic* improvement in the approximation guarantee until the more recent $O(\log n / \log\log n)$-approximation algorithm by Asadpour et al. [3]. They introduced a new and influential approach to ATSP based on a connection to the graph-theoretic concept of thin spanning trees. This has further led to improved algorithms for special cases of ATSP, such as graphs of bounded genus [11]. Moreover, Anari and Oveis Gharan recently exploited this connection to significantly improve the best known upper bound on the integrality gap of the standard LP relaxation to $O(\text{poly}\log\log n)$ [2]. This implies an efficient algorithm for estimating the optimal value of a tour within a factor $O(\text{poly}\log\log n)$ but, as their arguments are non-constructive, no approximation algorithm for finding a tour of matching guarantee.

*This short version gives an overview of the results and techniques. To emphasize the ideas, we have simplified the statements and used less precise bounds than in the full version of the paper. Formal proofs are deferred to the full version, which may be found at https://arxiv.org/abs/1708.04215.

[1] Recall that the integrality gap is defined as the maximum ratio between the optimum values of the exact (integer) formulation and of its relaxation.

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Around the same time, an alternative approach was introduced by Svensson [20]. It reduces the task of approximating ATSP to a seemingly easier problem called Local-Connectivity ATSP. The paper [20] also gave an algorithm for Local-Connectivity ATSP restricted to the special case of node-weighted metrics, implying a constant-factor approximation algorithm for that special case. We have generalized this to graphs with at most two different edge weights in subsequent work [21]. In this paper, we build upon and generalize both of these results to give a constant-factor approximation algorithm for all metrics.

Theorem 1.1. *There is a polynomial-time algorithm for ATSP that returns a tour of value at most a constant times the Held-Karp lower bound.*

The constant of the approximation guarantee that we obtain is 5500 (see the full version). We remark that we have not optimized this constant, instead favoring simplicity. However, we believe that further developments are needed to get close to the lower bound of 2 on the integrality gap [5] and the inapproximability of 75/74 [14].

We also note that Theorem 1.1 implies a constant-factor approximation algorithm for the Asymmetric Traveling Salesman *Path* Problem via the reduction of Feige and Singh [8].

Outline. The paper [20] introduced the *Local-Connectivity ATSP* problem and showed that it is equivalent (in terms of constant-factor approximation) to the asymmetric traveling salesman problem. Further, it gave an efficient solution to Local-Connectivity ATSP for node-weighted graphs. In [21] we gave a solution for graphs with two different edge weights. This, however, turned out to be technically challenging. In fact, it is unclear if the same approach can be extended even to a fixed number of different edge weights.

In the current paper we take a different route. Instead of trying to directly tackle Local-Connectivity ATSP in arbitrary weighted graphs, the first part of our argument uses a sequence of natural reductions to reduce the problem of approximating ATSP in general to that of approximating ATSP on special, structured instances called *vertebrate pairs*. These instances enjoy properties that make them amenable for Local-Connectivity ATSP. The reduction of the first part proceeds in multiple stages:

- We first solve the standard Held-Karp LP relaxation for ATSP. By applying the uncrossing technique on the optimal dual solution, we are able to show that we can focus on *laminarly-weighted ATSP instances* – ones where the edge weights are defined by a laminar family of vertex subsets. We discuss this in Section 2.
- In the next step, we define a natural recursive algorithm that solves smaller instances obtained by contracting tight vertex sets in the laminar family. The analysis of this approach shows that it works as long as the contraction of a set causes a large decrease in the LP value. We refer to such sets as *reducible*. Thus, we reduce the problem further to *irreducible instances*: ones that do not contain any such reducible set. This is outlined in Section 3.
- Given an irreducible instance, we can utilize its structure together with the constant-factor approximation algorithm for node-weighted instances [20] to obtain a special subtour that we call the *backbone*. Intuitively, the backbone visits most of the vertices in the instance. In particular, it is required to visit at least one vertex in each non-singleton set in the laminar family. We call an instance together with a backbone a *vertebrate pair*. In Section 4 we outline the reduction that shows that if we can deal with vertebrate pairs, then we can deal with irreducible instances.

In each of the above stages, we prove a theorem of the form: if there is a constant-factor approximation for ATSP on more structured instances, then there is a constant-factor approximation for ATSP on less structured instances. For instance, an algorithm for irreducible instances implies an algorithm for laminarly-weighted instances. One can also think of making a stronger and stronger assumption on the instance without loss of generality, making it increasingly resemble a node-weighted metric. The second part, i.e., solving Local-Connectivity ATSP on vertebrate pairs, is described in Section 5.

2 HELD-KARP RELAXATION AND REDUCTION TO LAMINARLY-WEIGHTED ATSP

It will be convenient to define ATSP in terms of its *graphic formulation*:

Definition 2.1. The input for ATSP is a pair (G, w), where $G = (V, E)$ is a strongly connected directed graph (digraph) and w is a nonnegative weight function defined on the edges. The objective is to find a closed walk of minimum weight that visits every vertex at least once.

Without loss of generality one could assume that G is a complete digraph. However, for our reductions, it will be important that G may not be complete.

A closed walk that visits every vertex at least once is equivalent to an Eulerian set[2] of edges that connects the graph. This brings us to the well-known Held-Karp relaxation LP(G, w) shown on the left of Figure 1. It has a variable $x(e) \geq 0$ for every edge $e \in E$, and the intended solution is that $x(e)$ should equal the number of times e is used in the tour. Here, $\delta^+(S)$ denotes the outgoing edges of a vertex set S, $\delta^-(S)$ denotes the incoming edges, and $\delta(S)$ is the union of both. For a function $f : A \to \mathbb{R}_+$ and a subset $B \subseteq A$, we use the notation $f(B) = \sum_{a \in B} f(a)$. In particular, $x(F) = \sum_{e \in F} x(e)$ for an edge set F. The optimum value of this LP is called the *Held-Karp lower bound*. The first set of constraints says that the in-degree should equal the out-degree for each vertex, i.e., the solution should be Eulerian. The second set of constraints forbids the existence of *subtours*, i.e., Eulerian components that are connected but do not connect the entire graph. They are called subtour elimination constraints.

The dual linear program DUAL(G, w), shown on the right of Figure 1, is obtained by associating variables $(\alpha_v)_{v \in V}$ and $(y_S)_{\emptyset \neq S \subset V}$ with the first and second set of constraints of LP(G, w), respectively.

Now consider primal optimal and dual optimal solutions x and (α, y), respectively. By a standard uncrossing argument (see e.g. [7] for an early application of this technique to the Held-Karp relaxation of the symmetric traveling salesman problem), we may assume that

[2] By an edge set, we always mean an edge multiset: the same edge can be present in multiple copies.

$$\text{LP}(G,w)$$

$$\min \quad \sum_{e\in E} w(e)x(e)$$

$$\text{s.t.} \quad x(\delta^+(v)) = x(\delta^-(v)) \qquad \text{for } v \in V\,,$$
$$x(\delta(S)) \geq 2 \qquad \text{for } \emptyset \neq S \subsetneq V\,,$$
$$x \geq 0\,.$$

$$\text{DUAL}(G,w)$$

$$\max \quad \sum_{\emptyset\neq S\subset V} 2\cdot y_S$$

$$\text{s.t.} \quad \sum_{S:\,(u,v)\in\delta(S)} y_S + \alpha_u - \alpha_v \leq w(u,v) \qquad \text{for } (u,v)\in E\,,$$
$$y \geq 0.$$

Figure 1: The Held-Karp relaxation LP(G,w) **and its dual** DUAL(G,w)**.**

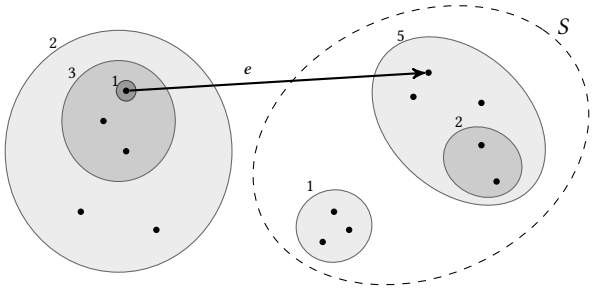

Figure 2: An example of a laminarly-weighted ATSP instance $\mathcal{I}$. The sets of the laminar family are shown in gray, with their y-values written on their borders. We depict a single edge e that crosses four sets in the laminar family and has $w(e) = 1+3+2+5 = 11$. Also, if we let S be the dashed set, then value$(S) = 2\cdot(1+2+5) = 16$ **and** value$(\mathcal{I}) = 2\cdot(1+1+2+2+3+5) = 28$**.**

the support $\mathcal{L} = \{S : y_S > 0\}$ of y is a *laminar* family of vertex sets, i.e., any two sets in $\mathcal{L}$ are either disjoint or one is a subset of the other. We may further assume that every edge $e \in E$ has $x(e) > 0$ (since we can always solve the smaller instance where we disregard all edges e with $x(e) = 0$). Hence, complementarity slackness gives the following:

- For every $(u,v) \in E$, we have $w(u,v) = \sum_{S\in\mathcal{L}:\, e\in\delta(S)} y_S + \alpha_u - \alpha_v$.
- For every $S \in \mathcal{L}$, we have $x(\delta(S)) = 2$.

We refer to a vertex set $S \subseteq V$ with $x(\delta(S)) = 2$ (and thus $x(\delta^+(S)) = x(\delta^-(S)) = 1$) as a *tight set* (with respect to x). Notice that the first condition says that the weights of the edges are determined by the dual solution (α, y). Now consider the weight function w' induced by the dual solution where we disregard the α-variables: $w'(u,v) = \sum_{S\in\mathcal{L}:\, e\in\delta(S)} y_S$. A key observation is that w' is equivalent to w, in the sense that it assigns the same weight to any Eulerian solution. We can therefore consider the weight function $w'(u,v) = w(u,v) - \alpha_u + \alpha_v$ that is determined by the vector $(y_S)_{S\in\mathcal{L}}$. This motivates the following definition (see also Figure 2 for an example):

Definition 2.2. A tuple $\mathcal{I} = (G, \mathcal{L}, x, y)$ is called a *laminarly-weighted ATSP instance* if G is a strongly connected digraph, $\mathcal{L}$ is a *laminar* family of vertex subsets, x is a feasible solution to the LP$(G, \mathbf{0})$, and $y : \mathcal{L} \to \mathbb{R}_+$. We further require that $x_e > 0$ for every $e \in E$ and that every set in $\mathcal{L}$ be tight with respect to x. We define the *induced weight function* $w_{\mathcal{I}} : E \to \mathbb{R}_+$ as $w_{\mathcal{I}}(e) = \sum_{S\in\mathcal{L}:\, e\in\delta(S)} y_S$ for every $e \in E$.

It is worth noting that whenever both (u,v) and (v,u) are present in E, then $w_{\mathcal{I}}(u,v) = w_{\mathcal{I}}(v,u)$. Based on the above ideas, we can prove the following theorem.

Theorem 2.3. *Assume we have a polynomial-time algorithm that provides an α-approximation with respect to the Held-Karp relaxation for laminarly-weighted ATSP instances. Then there is a polynomial-time α-approximation algorithm with respect to the Held-Karp relaxation for the general ATSP problem.*

We remark that the concept of laminarly-weighted instances generalizes the special case of *node-weighted instances*. Indeed, node-weighted instances are those laminarly-weighted instances $\mathcal{I}$ where the laminar family $\mathcal{L}$ consists only of singletons. Thus for any edge $(u,v) \in E$ we have $w_{\mathcal{I}}(u,v) = y_{\{u\}} + y_{\{v\}}$ (the numbers $y_{\{v\}}$ for $v \in V$ are called node weights). For that special case, [20] gave a $(27+\epsilon)$-approximation algorithm for any $\epsilon > 0$.

For future reference, we refer to the Held-Karp lower bound as the *value* of the instance $\mathcal{I}$ and we define it as a function of the dual: value$(\mathcal{I}) := 2\sum_{S\in\mathcal{L}} y_S$. For a given subset $S \subseteq V$ of the vertices, it will also be convenient to localize the contribution of the dual variables contained strictly inside S: we let value$(S) = 2\cdot\sum_{R\in\mathcal{L}:R\subsetneq S} y_S$. See Figure 2 for examples of these definitions.

3 REDUCTION TO IRREDUCIBLE INSTANCES

By the previous section, we may assume that we are given a laminarly-weighted instance $\mathcal{I} = (G, \mathcal{L}, x, y)$ as input. Now an important observation for our approach is the following: since each set $S \in \mathcal{L}$ is tight, we can obtain a smaller instance $\mathcal{I}/S = (G', \mathcal{L}', x', y')$ by contracting the set S into a new vertex s. We get G', $\mathcal{L}'$ and x' in the natural way (see Figure 3 for an example and the full version for the formal definition). For instance, $\mathcal{L}'$ is obtained from $\mathcal{L}$ by removing sets $R \subseteq S$ and adding the singleton $\{s\}$. To complete the description of $\mathcal{I}/S$, it remains to specify how to set the new value $y'_{\{s\}}$. To that end, we define the "distance" functions d_S and D_S. For $u, v \in S$, define $d_S(u,v)$ to be the minimum weight of a path from u to v (inside S) and let

$$D_S(u,v) = \sum_{R\in\mathcal{L}:\, u\in R\subsetneq S} y_R + d_S(u,v) + \sum_{R\in\mathcal{L}:\, v\in R\subsetneq S} y_R\,.$$

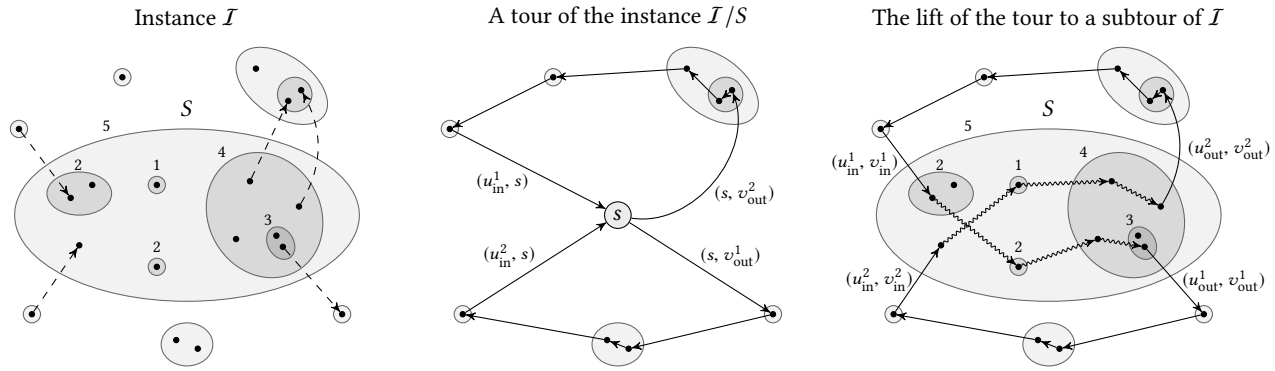

Figure 3: An example of the contraction of a tight set S and the lift of a tour. Only y-values of the sets $R \in \mathcal{L} : R \subseteq S$ are depicted. On the left, only edges that have one endpoint in S are shown. These are exactly the edges that are incident to s in the contracted instance. In the center, a tour of $\mathcal{I}/S$ is illustrated, and on the right we depict the lift of that tour.

We now set

$$y'_{\{s\}} = y_S + \max_{u \in S_{\text{in}}, v \in S_{\text{out}}} D_S(u, v)/2\,,$$

where S_{in} and S_{out} denote those vertices of S that have an incoming edge from outside of S or an outgoing edge to outside of S, respectively. This completes the description of $\mathcal{I}/S$.

One can show that every vertex in S_{in} is connected to every vertex in S_{out} by a directed path inside S, and that $D_S(u, v)$ can be upper-bounded by the value of S:

Lemma 3.1. *For every $u \in S_{in}$ and $v \in S_{out}$ there is a path from u to v inside S that crosses each laminar set $R \subsetneq S$ at most $2 - |R \cap \{u, v\}|$ times. Consequently, $D_S(u, v) \le \text{value}_{\mathcal{I}}(S)$.*

The intuition of the definition of D_S and the setting of $y'_{\{s\}}$ is as follows. After contracting S, all sets of the laminar family are still present in the contracted instance except for the sets contained in S. Now, after finding a tour in the contracted instance, we *lift* it back to a subtour in the original instance. We obtain this subtour by, for each visit of the tour to s on some edges $(u^i_{\text{in}}, s), (s, v^i_{\text{out}})$, replacing $(u^i_{\text{in}}, s), (s, v^i_{\text{out}})$ by the corresponding edges (i.e., by their preimages) $(u^i_{\text{in}}, v^i_{\text{in}}), (u^i_{\text{out}}, v^i_{\text{out}})$ of G together with a minimum-weight path inside S from v^i_{in} to u^i_{in} (depicted by swirly edges in Figure 3). The change in weight incurred by this operation (for the i-th visit) is

$$\underbrace{2 \cdot y_S + D_S(v^i_{\text{in}}, u^i_{\text{out}})}_{\text{the weight incurred "inside" } S \text{ in } \mathcal{I}} - \underbrace{2 \cdot y'_{\{s\}}}_{\text{the weight of visiting } s \text{ in } \mathcal{I}/S}\,. \tag{1}$$

Indeed, consider the example depicted in Figure 3. In each visit to s in the tour of $\mathcal{I}/S$, the set $\{s\}$ is crossed twice, incurring a weight of $2 \cdot y'_{\{s\}}$. Now, say in the first visit to s, the lift of the tour to $\mathcal{I}$ incurs the following weight instead of $2 \cdot y'_{\{s\}}$:

$$\underbrace{y_S}_{=5} + \underbrace{\sum_{R \in \mathcal{L}:\, v^1_{\text{in}} \in R \subsetneq S} y_R}_{=2} + \underbrace{d_S(v^1_{\text{in}}, u^1_{\text{out}})}_{=2+2\cdot 2+4+3} + \underbrace{\sum_{R \in \mathcal{L}:\, u^1_{\text{out}} \in R \subsetneq S} y_R}_{=3+4} + \underbrace{y_S}_{=5}$$
$$= \underbrace{2 \cdot y_S + D_S(v^1_{\text{in}}, u^1_{\text{out}})}_{=32}\,.$$

The selection of $y'_{\{s\}} = y_S + \max_{u \in S_{\text{in}}, v \in S_{\text{out}}} D_S(u, v)/2$ is such as to guarantee that (1) is never positive, which implies the the following:

Lemma 3.2. *Let T be a tour of the instance $\mathcal{I}/S$. Then the lift F of T satisfies $w_{\mathcal{I}}(F) \le w_{\mathcal{I}/S}(T)$.*

The lift F is not guaranteed to be a tour in $\mathcal{I}$: it visits all the vertices in $V \setminus S$ but only a subset of the vertices in S (in the example in Figure 3, there are two vertices not visited). However, if we can obtain a "cheap" F, then we can complete it inside S using our remaining budget. This idea is formalized in a recursive framework. By definition of the contraction we have $\text{value}(\mathcal{I}/S) = \text{value}(\mathcal{I}) - \left(\text{value}_{\mathcal{I}}(S) - \max_{u \in S_{\text{in}}, v \in S_{\text{out}}} D_S(u, v)\right)$. Recall from Lemma 3.1 that $\max_{u \in S_{\text{in}}, v \in S_{\text{out}}} D_S(u, v) \le \text{value}_{\mathcal{I}}(S)$, and therefore the value cannot increase after contraction, i.e., we have $\text{value}(\mathcal{I}/S) \le \text{value}(\mathcal{I})$. Any slack in this inequality can be used to pay for completing the lift F into a tour of the original instance $\mathcal{I}$. This motivates the following definition.

Definition 3.3. We say that a set $S \in \mathcal{L}$ is *reducible* if

$$\max_{u \in S_{\text{in}}, v \in S_{\text{out}}} D_S(u, v) < 3/4\,\text{value}(S)\,.$$

An instance $\mathcal{I}$ is called *irreducible* if no set $S \in \mathcal{L}$ is reducible.

Note that if we contract a reducible set S, then we are guaranteed that the value decreases by at least $1/4\,\text{value}(S)$. This decrease is sufficient to employ our recursive strategy and to reduce the problem of approximating ATSP to that of approximating ATSP on irreducible instances:

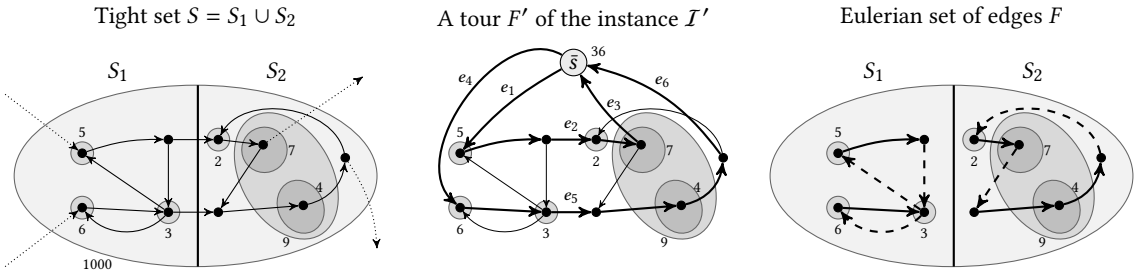

Figure 4: In the left figure we depict a tight set $S \in \mathcal{L}$ with two strongly connected components S_1 and S_2. The induced instance (middle figure) is obtained by contracting $\bar{S} = V \setminus S$ into a vertex $\bar{s}$ and removing the tight set S from $\mathcal{L}$. The thick edges are paths and edges of a tour in the induced instance. In Theorem 3.4 we obtain an Eulerian set of edges in the original instance (right figure) by adding the dashed paths, resulting in a tour of each strongly connected component.

Theorem 3.4. *Let $\mathcal{A}$ be a polynomial-time ρ-approximation algorithm for irreducible instances. Then there is a polynomial-time 8ρ-approximation algorithm for general laminarly-weighted instances.*

Proof sketch. Consider a laminarly-weighted instance $\mathcal{I}$. First, if there are no reducible sets in $\mathcal{I}$, then we can just use $\mathcal{A}$ to find a ρ-approximate tour of $\mathcal{I}$. Otherwise we proceed recursively as follows:

(1) Select a minimal (inclusion-wise) set $S \in \mathcal{L}$ that is reducible.
(2) Recursively find a tour T of $\mathcal{I}/S$ of weight at most $8\rho\,\text{value}(\mathcal{I}/S) \le 8\rho\,\text{value}(\mathcal{I}) - 2\rho\,\text{value}(S)$.
(3) Use $\mathcal{A}$ to complete the lift of T into a tour of $\mathcal{I}$.

By Lemma 3.2 we have that the weight of the lift of T is no larger than that of T and so it is at most $8\rho\,\text{value}(\mathcal{I}) - 2\rho\,\text{value}(S)$. Therefore, the statement will follow if we can show how to use $\mathcal{A}$ to find a set F of edges with $w(F) \le 2\rho\,\text{value}(S)$ such that F plus the lift of T form a tour of $\mathcal{I}$.

We first argue that this is possible under the following simplifying assumption: the restriction of x to the smaller instance $\mathcal{I}'$ obtained by only considering the vertices in S is a feasible solution to the Held-Karp relaxation of $\mathcal{I}'$. With this assumption, $\mathcal{I}'$ is a laminarly-weighted instance with $\text{value}(\mathcal{I}') = \text{value}(S)$. It is furthermore an irreducible instance, since S was selected to be a *minimal* reducible set.[3] We can thus use $\mathcal{A}$ to find a tour F of $\mathcal{I}'$ with $w(F) \le \rho\,\text{value}(S)$. The lift of T plus F form a tour of $\mathcal{I}$ and so the statement follows, under this simplifying assumption.

In general, this assumption is not satisfied. Instead, we obtain an instance $\mathcal{I}'$ (on which to run $\mathcal{A}$) by the operation of *inducing* on the set S. This is similar to contracting the complement $V \setminus S$ of S into a single vertex $\bar{s}$, though the resulting laminar family and dual values are somewhat different. Namely, we let $y'_{\bar{s}} = \text{value}(S)/2$ and we remove S (as well as all supersets of S) from the new laminar family (see the left part of Figure 4). The intuitive reason for this setting of $y'_{\bar{s}}$ is that each visit to $\bar{s}$ should pay for the most expensive shortest paths in the strongly connected components of S (see Figure 4).

Notice that the instance $\mathcal{I}'$ has $\text{value}(\mathcal{I}') = 2 \cdot \text{value}(S)$, of which $\text{value}(S)$ comes from sets $R \subsetneq S$ and another $2y'_{\bar{s}} = \text{value}(S)$ comes from the singleton $\{\bar{s}\}$. It is, again, an irreducible instance, since S was selected to be a minimal reductible set. Thus we can use $\mathcal{A}$ to obtain a tour F' of $\mathcal{I}'$ (see the middle part of Figure 4) with $w(F') \le 2\rho\,\text{value}(S)$. What remains is to transform F' into a set F of edges of the original instance $\mathcal{I}$, also of weight $w(F) \le 2\rho\,\text{value}(S)$, such that the lift of T plus F form a tour of $\mathcal{I}$.

Assume first that S is strongly connected. We think of F' as an ordered cyclic tour, and obtain F as follows. Every time F' exits S on an edge $(u, \bar{s})$ and (immediately) returns on an edge $(\bar{s}, v)$, we replace these two edges by a shortest path from u to v inside S. To bound the weight, note that every replacement as above decreases the weight by $w_{\mathcal{I}'}(u, \bar{s}) + w_{\mathcal{I}'}(\bar{s}, v) \ge 2y'_{\bar{s}} = \text{value}(S)$, while increasing it by $d_S(u, v)$, which is at most $\text{value}(S)$ by a slight generalization of Lemma 3.1. Thus $w(F) \le w(F') \le 2\rho\,\text{value}(S)$. The Eulerian set F clearly visits all vertices of S and thus, together with the lift of T, forms a tour of $\mathcal{I}$.

Finally, if S is not strongly connected, then we essentially perform the above rerouting inside each strongly connected component of S (doing so for all boundary edges of a component, not only those incident to $\bar{s}$) and obtain a set F that is a union of tours of each component. Moreover, we prove (in the full version) that the components form a path-like structure. It follows that the lift of any tour T of the contracted instance $\mathcal{I}/S$ will visit each component of S, guaranteeing that together with F it forms a tour of $\mathcal{I}$.

See Figure 4 for an example. Consider the tour F' of the induced instance $\mathcal{I}'$ (shown in the middle part). The movements of F' that concern the component S_1 are as follows: it leaves S_1 on edge e_2, enters on edge e_4, leaves on edge e_5, and enters on edge e_1. Therefore we route a shortest path from the tail of e_2 to the head of e_4 and from the tail of e_5 to the head of e_1 (see the right part of the figure). Similarly, we route two shortest paths inside S_2. In F', each of the two visits to $\bar{s}$ incurred a weight of $36 + 36 = 72$. For each visit, this is enough to pay for routing a shortest path inside S_1 and a shortest path inside S_2. For example, the weight of the path from the tail of e_2 to the head of e_4 is $3 + 3 + 6 = 12$, and from the tail of e_3 to the head of e_5 (in S_2) it is $7 + 9 = 16$. The worst possible case would be for these paths to together cross each tight set in S twice, thus costing $\text{value}(S) = 2y'_{\bar{s}} = 72$. □

[3] More precisely, this is the case if we also assume that the sets R_{in} and R_{out} for $R \subsetneq S$ do not change.

The rerouting inside S when obtaining B from a lift of a tour of the instance obtained by contracting maximal sets in $\mathcal{L}$.

The lift of the tour found in the vertebrate pair $(\mathcal{I}', B)$, where $\mathcal{I}'$ is obtained by contracting R_1 and R_2.

The final tour obtained by recursive calls on R_1 and R_2.

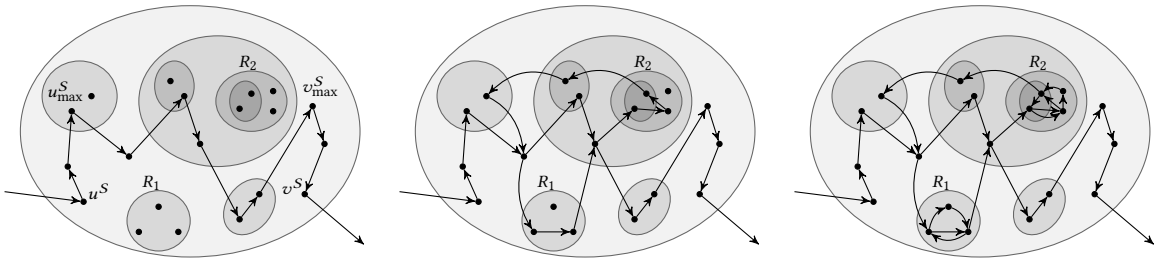

Figure 5: An illustration of the steps in the proof of Theorem 4.2. Only one maximal set $S \in \mathcal{L}$ is shown.

4 REDUCTION TO VERTEBRATE PAIRS

Theorem 3.4 shows that it suffices to find a constant-factor approximation algorithm for ATSP for any irreducible instance $\mathcal{I}$. Recall that this means that for every set $S \in \mathcal{L}$ there are two vertices $u^S_{\max} \in S_{\text{in}}$, $v^S_{\max} \in S_{\text{out}}$ with $D_S(u^S_{\max}, v^S_{\max}) \geq 3/4\,\text{value}(S)$. Informally, the shortest path from $u^S_{\max}$ to $v^S_{\max}$ crosses a large (weighted) fraction of all laminar sets inside S. (Indeed, if we had $D_S(u^S_{\max}, v^S_{\max}) = \text{value}(S)$, then it would cross all laminar sets inside S.) Our objective is to use this property, together with the constant-factor approximation algorithm for node-weighted instances [20], to construct a low-weight subtour B that does not necessarily visit every vertex, but crosses every non-singleton set of $\mathcal{L}$.

Definition 4.1. We say that an instance $\mathcal{I} = (G, \mathcal{L}, x, y)$ and a subtour B form a *vertebrate pair* if every $S \in \mathcal{L}$ with $|S| \geq 2$ is crossed by B, i.e., $\delta(S) \cap B \neq \emptyset$. The set B is referred to as the *backbone* of the instance.

Our main result of this section further reduces the problem of approximating ATSP in general to that of approximating ATSP on vertebrate pairs.

Theorem 4.2. *Assume that $\mathcal{A}$ is a polynomial-time algorithm that, given a vertebrate pair $(\mathcal{I}', B)$, returns a tour of $\mathcal{I}'$ with weight at most $\beta(\text{value}(\mathcal{I}') + w(B))$. Then there is a polynomial-time 64β-approximation algorithm for irreducible instances.*

Proof sketch. Consider an irreducible instance $\mathcal{I}$. We begin by contracting all maximal sets in $\mathcal{L}$ to obtain an instance $\mathcal{I}'$. As noted in Section 3, we have $\text{value}(\mathcal{I}') \leq \text{value}(\mathcal{I})$. Furthermore, the new instance is node-weighted, since all laminar sets are now singletons. Therefore we can use the node-weighted algorithm [20] to find a tour T of $\mathcal{I}'$ with $w_{\mathcal{I}'}(T) \leq 28\,\text{value}(\mathcal{I}')$.

Now we wish to obtain a subtour in $\mathcal{I}$ from T. Thus we perform the lift operation, just as in the previous section, to get a subtour B'. By Lemma 3.2, the lift B' satisfies $w_{\mathcal{I}}(B') \leq w_{\mathcal{I}'}(T)$. Thus we have $w_{\mathcal{I}}(B') \leq w_{\mathcal{I}'}(T) \leq 28\,\text{value}(\mathcal{I}') \leq 28\,\text{value}(\mathcal{I})$. However, B' might not cross every non-singleton set in $\mathcal{L}$, or even a large weighted fraction of all sets.

We therefore slightly modify B' to obtain our subtour B, as follows. For each maximal set $S \in \mathcal{L}$, suppose the first visit to S in the subtour B' arrives at a vertex $u^S \in S$ and departs from a vertex $v^S \in S$. Then we replace the segment of B' from u^S to v^S by (see also the left part of Figure 5):

- a shortest path from u^S to $u^S_{\max}$,
- a path from $u^S_{\max}$ to $v^S_{\max}$ inside S as guaranteed by Lemma 3.1,
- and a shortest path from $v^S_{\max}$ to v^S.

Recall that, intuitively, a path from $u^S_{\max}$ to $v^S_{\max}$ crosses a large (weighted) fraction of the sets $R \in \mathcal{L} : R \subsetneq S$. We seek out these long paths, because taking them in every maximal set $S \in \mathcal{L}$ will allow the subtour B to cross a large fraction of the LP value of the entire instance. On the other hand, it is a detour we can afford to make: it can be shown that the weight of each of the paths is at most $\text{value}(S)$, we take only one detour (consisting of three paths) per set S, and all these sets are disjoint by laminarity. Thus we have $w(B) \leq w(B') + 3\,\text{value}(\mathcal{I}) \leq 31\,\text{value}(\mathcal{I})$.

The formal statement concerning this part of our argument is summarized in the following claim (see the concept of quasi-backbone in the full version).

Claim 4.3. *There is a polynomial-time algorithm that, given an irreducible instance $\mathcal{I}$, constructs a subtour B such that $w(B) \leq 31\,\text{value}(\mathcal{I})$ and $2\sum_{S \in \mathcal{L}^*} y_S \leq 1/4\,\text{value}(\mathcal{I})$, where $\mathcal{L}^*$ consists of those sets in $\mathcal{L}$ that B does* not *cross.*

It is possible that the subtour B is already a backbone: it might cross all non-singleton sets in $\mathcal{L}$. But even if it does not, the sets that it does not cross are now far and between: their total LP value is at most a $1/4$ fraction of the LP value of the instance. This allows us to use a recursive approach similar to the one used in the proof of Theorem 3.4:

(1) Let $\mathcal{I}'$ be the instance obtained from $\mathcal{I}$ by contracting all maximal $S \in \mathcal{L}^*$. (In Figure 5, R_1 and R_2 are such maximal sets.) Then B is a backbone for $\mathcal{I}'$ and $(\mathcal{I}', B)$ is a vertebrate pair. Invoke $\mathcal{A}$ on this pair to obtain a tour T' of $\mathcal{I}'$ with $w(T') \leq \beta(\text{value}(\mathcal{I}') + w(B)) \leq \beta(\text{value}(\mathcal{I}) + 31\,\text{value}(\mathcal{I})) = 32\beta\,\text{value}(\mathcal{I})$.
(2) Complete the lift of T' to a tour by making one recursive call for each maximal set $S \in \mathcal{L}^*$.

See the right part of Figure 5 for an example of a tour of $\mathcal{I}$ created in this way. By Lemma 3.2, lifting a tour does not increase its weight and so the weight of the lift of T' is at most $32\beta\,\text{value}(\mathcal{I})$. Hence, the statement will follow if we can show how to implement Step 2

in such a way that we complete the lift into a tour by incurring an additional weight of at most $32\beta\,\mathrm{value}(\mathcal{I})$.

As in the previous section, we argue that this is possible under the following simplifying assumption: for each maximal $S \in \mathcal{L}^*$, the restriction of x to the smaller instance $\mathcal{I}_S$ obtained by only considering the vertices in S is a feasible solution to the Held-Karp relaxation of $\mathcal{I}_S$. Then $\mathcal{I}_S$ is a laminarly-weighted instance with $\mathrm{value}(\mathcal{I}_S) = \mathrm{value}(S)$. It is furthermore an irreducible instance, since $\mathcal{I}$ was irreducible.[3] Hence we can recursively call our algorithm to find a tour F_S of $\mathcal{I}_S$ with $w(F_S) \le 64\beta\,\mathrm{value}(S)$. As mentioned in Section 3, the simplifying assumption is not true in general. Like in the proof of Theorem 3.4, we complete the argument using the operation of *inducing* on S (consult the full version for details). Doing so loses another factor of two, and so we get $w(F_S) \le 2 \cdot 64\beta\,\mathrm{value}(S) = 128\beta\,\mathrm{value}(S)$ in general. Thus the weight increase in the course of completing the lift into a tour is at most

$$128\beta \cdot \sum_{S \text{ maximal in } \mathcal{L}^*} \mathrm{value}(S) \le 128\beta \cdot 1/4\,\mathrm{value}(\mathcal{I}) = 32\beta\,\mathrm{value}(\mathcal{I}),$$

as required. The above inequality follows from the construction of B (see Claim 4.3 above). Indeed, we crucially used the property $\sum_{S \in \mathcal{L}^*} \mathrm{value}(S) \le 1/4\,\mathrm{value}(\mathcal{I})$ to bound the total value of the subinstances for which we make recursive calls, for which we incur an approximation factor of $2 \cdot 64\beta$. If these comprised, say, at least half of the total LP value, then the weight incurred by the recursive calls would be prohibitively large and the argument would fail. □

5 ALGORITHM FOR VERTEBRATE PAIRS

Now we are dealing with a vertebrate pair $(\mathcal{I}, B)$. Results in [20] imply that it is enough to solve an easier problem called Local-Connectivity ATSP.

Local-Connectivity ATSP. The Local-Connectivity ATSP problem consists in finding "local" subtours that are only required to cross the sets of a given partition $V = V_1 \cup \ldots \cup V_k$ of vertices instead of connecting the entire graph (as in standard ATSP). A "good" solution to Local-Connectivity ATSP has a local requirement: each subtour should not be much more expensive than the lower bound on the cost (weight) of visiting the vertices in the subtour.

That lower bound on the cost of visiting vertices is defined in terms of a lower bound function $\mathrm{lb} : V \to \mathbb{R}_+$. Intuitively, $\mathrm{lb}(v)$ encodes how much we are willing to pay to visit vertex v. The lb function needs to be fixed by our algorithm before it is allowed to access the given partition.

More formally, the input to Local-Connectivity ATSP is an instance $\mathcal{I}$ together with a partition $V = V_1 \cup \ldots \cup V_k$ of vertices. (In the case of vertebrate pairs, we are also given a backbone B to help us.) A solution $F \subseteq E$ must be Eulerian and cross every set V_i in the partition. For some parameter α, we say that a solution $F \subseteq E$ is *α-light with respect to* lb if for every connected component $\tilde{G} = (V(\tilde{G}), E(\tilde{G}))$ of F we have $w(E(\tilde{G})) \le \alpha\,\mathrm{lb}(V(\tilde{G}))$. We also say that an algorithm is α-light if for any input partition it returns an α-light solution.

Theorem 5.1 ([20]). *Suppose there is a polynomial-time algorithm for Local-Connectivity ATSP that is α-light with respect to a lower bound function* lb *on $\mathcal{I}$. Then a tour of weight at most $10\alpha\,\mathrm{lb}(V)$ can be found in polynomial time.*

To simplify the notation, let $y_u = y_{\{u\}}$ if $\{u\} \in \mathcal{L}$ and let $y_u = 0$ otherwise. We define the lower bound function

$$\mathrm{lb}(v) = \begin{cases} (\mathrm{value}(\mathcal{I}) + w(B)) \,/\, |V(B)| & \text{if } v \in V(B), \\ 2y_v & \text{otherwise.} \end{cases}$$

Clearly $\mathrm{lb}(V) \le 2\,\mathrm{value}(\mathcal{I}) + w(B) \le 2(\mathrm{value}(\mathcal{I}) + w(B))$.[4] We exhibit an $O(1)$-light algorithm for Local-Connectivity ATSP with respect to lb. Theorem 4.2 via Theorem 5.1 then provides a constant-factor approximation algorithm for arbitrary irreducible instances, which in turn implies a constant-factor approximation algorithm for ATSP by Theorems 3.4 and 2.3.

We showcase our main ideas using the special case when the input is the singleton partition: $V = \{v_1\} \cup \{v_2\} \cup \ldots \cup \{v_n\}$. Then, the connectivity requirement is to find an Eulerian edge set F which is adjacent to all vertices – in other words, a cycle cover. For more general partitions, we need to modify the construction by adding auxiliary vertices for each partition class. This can be achieved by extending the approach in [20, Section 4].

For the singleton partition case, we first present the further special case when $\mathcal{L}$ also contains only singletons. This setting corresponds to a node-weighted instance. Then we extend the argument to a general family $\mathcal{L}$.

Node-weighted instances. Suppose that $\mathcal{L}$ contains only singletons. Then we have a node-weighted weight function: $w(u, v) = y_u + y_v$ for each $(u, v) \in E$. Further note that $B = \emptyset$ is a valid backbone. In the sequel we assume that $B = \emptyset$, and thus $\mathrm{lb}(u) = 2y_u$ for any $u \in V$. We now find a 1-light edge set F for the singleton partition.

Our approach for this case is similar to the classical algorithm in [10]. Let us solve the following minimum-weight circulation problem in G.

$$\begin{aligned} \min \quad & \sum_{e \in E} w(e) z(e) \\ \text{s.t.} \quad & z(\delta^+(v)) = z(\delta^-(v)) = 1 \qquad \text{for } v \in V \; y_v > 0\,, \\ & z(\delta^+(v)) = z(\delta^-(v)) \ge 1 \qquad \text{for } v \in V \; y_v = 0\,, \\ & z \ge 0\,. \end{aligned}$$

We observe that the Held-Karp solution x provided in the instance $\mathcal{I}$ is a feasible solution. Using the integrality of the circulation polytope, there must be an integer solution $z \in \mathbb{Z}_+^E$ with $w^\top z \le w^\top x = \mathrm{value}(\mathcal{I})$.

Now, the edge set F defined by including $z(e)$ copies of every edge $e \in E$ satisfies the connectivity requirement. To prove 1-lightness, consider a connected component $\tilde{G}$ of F. We have

$$w(E(\tilde{G})) = \sum_{(u,v) \in E(\tilde{G})} y_u + y_v = 2 \sum_{v \in V(\tilde{G})} y_v = \mathrm{lb}(V(\tilde{G})). \qquad (2)$$

[4] In the full version we normalize the lb function so that $\mathrm{lb}(V) \le \mathrm{value}(\mathcal{I})$. This is done to further emphasize the dependency between the lightness guarantee and the final approximation guarantee. Here we have preferred to keep the notation as simple as possible.

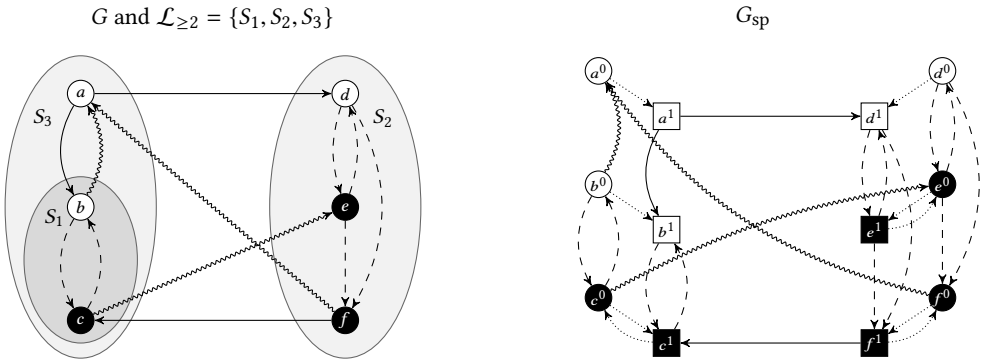

Figure 6: An example of the construction of G_{sp} from $G, \mathcal{L}_{\geq 2}$, and the backbone B. The vertices of the backbone are depicted in black. On the left, the forward edges are straight, the backward edges are swirly, and the neutral edges are dashed. On the right, the edges of G_{sp} without a preimage in G are dotted.

The second equality holds because every $u \in V$ with $y_u > 0$ has exactly one incoming and one outgoing edge.

General laminar families via the split graph. Let us now consider the case when $\mathcal{L}$ can be arbitrary, but the input for Local-Connectivity ATSP is still the singleton partition. We will find a 4-light edge set F with respect to lb, in the form $F = B \cup F'$, where B is the backbone (now non-empty) and F' is another Eulerian edge set.

We will obtain F' by solving a minimum-weight circulation problem on a modification of the graph, called a *split graph* G_{sp}.

Let $\mathcal{L}_{\geq 2}$ denote the family of non-singleton sets in $\mathcal{L}$. Let us use an indexing $\mathcal{L}_{\geq 2} \cup \{V\} = \{S_1, S_2, \ldots, S_\ell\}$ such that $2 \leq |S_1| \leq |S_2| \leq \cdots \leq |S_\ell| = |V|$. For a vertex $v \in V$ let

$$\text{level}(v) = \min\{i : v \in S_i\}$$

be the index of the first (smallest) set that contains v. We use these levels to define a partial order $\prec$ on the vertices: let $v \prec v'$ if $\text{level}(v) < \text{level}(v')$. This partial order is used to classify the edges as follows. An edge $(u, v) \in E$ is a

- *forward* edge if $v \prec u$,
- *backward* edge if $u \prec v$,

and otherwise it is a *neutral* edge. Let E_f, E_b and E_n denote the sets of forward, backward, and neutral edges respectively.

The vertex set of G_{sp} contains two copies of every original vertex: $V(G_{\text{sp}}) = \{v^0, v^1 : v \in V\}$. We can naturally map the split graph to G by mapping v^0 and v^1 to v. The idea behind the split graph and the three edge types is to obtain the following property.

Fact 5.2. *Consider a cycle C_{sp} in G_{sp}. If the image of C_{sp} in G (obtained by contracting every pair v^0, v^1 of vertices into a single vertex v) crosses a non-singleton tight set in $\mathcal{L}$, then it visits a vertex of the backbone.*

Note that any cycle C in G crossing a non-singleton tight set in $\mathcal{L}$ must contain both a forward and a backward edge. For consider the cyclic sequence of levels of vertices in the cycle: it is not constant, therefore it must both increase and decrease at some points. Now, we will guarantee Fact 5.2 by splitting each vertex v into two copies v^0 and v^1 and forcing forward edges to go between the 1-vertices and backward edges to go between the 0-vertices. Since our cycle contains both types, its version in the split graph will visit both 0-vertices and 1-vertices. Clearly, it will need to also contain an edge from a 1-vertex to a 0-vertex. But, crucially, in the split graph the only such edges will be of the form (v^1, v^0) for backbone vertices $v \in V(B)$.

Thus, we can use the split graph to allow only cycles (more precisely, subtours) in the solution that satisfy Fact 5.2. Let us now give the formal definition (see Figure 6 for an example):

Definition 5.3. The *split graph* G_{sp} is defined as follows. For every $v \in V$ we create two copies v^0 and v^1 in $V(G_{\text{sp}})$. The edge set $E(G_{\text{sp}})$ contains the following edges:

- For every $v \in V \setminus V(B)$ we create an edge (v^0, v^1) of weight 0.
- For every $v \in V(B)$ we create edges (v^0, v^1) and (v^1, v^0) of weight 0.
- For every forward edge $(u, v) \in E_f$ we create an edge (u^1, v^1) of weight $w(u, v)$.
- For every backward edge $(u, v) \in E_b$ we create an edge (u^0, v^0) of weight $w(u, v)$.
- For every neutral edge $(u, v) \in E_n$ we create edges (u^0, v^0) and (u^1, v^1) of weight $w(u, v)$.

We denote the weight function on the edges of the split graph by w_{sp}. Vertices v^0 will be called *0-vertices*, and vertices v^1 will be called *1-vertices*.

Further, we show that x can also be mapped to an Eulerian vector $x_{\text{sp}} \in \mathbb{R}_+^{E(G_{\text{sp}})}$.

Lemma 5.4. *There is a polynomial-time algorithm that finds an Eulerian vector $x_{\text{sp}} \in \mathbb{R}_+^{E(G_{\text{sp}})}$ such that the image of x_{sp} in G is x, and $w_{\text{sp}}^\top x_{\text{sp}} = w^\top x$.*

The main ingredient of the proof is the following claim that can be shown by analyzing the primal and dual optimal solutions of an auxiliary LP, which "channels" flow entering relevant sets in $\mathcal{L}$ to vertices in $V(B)$ inside these sets. This construction is inspired by [21].

Claim 5.5. *In polynomial time, we can find a non-negative vector $f \in \mathbb{R}_+^E$ satisfying:*

(a) $f \le x$,
(b) $f(\delta^+(v)) \ge f(\delta^-(v))$ *for every* $v \in V \setminus V(B)$,
(c) $f(e) = 0$ *for each backward edge* $e \in E_b$,
(d) $f(e) = x(e)$ *for each forward edge* $e \in E_f$.

Intuitively, f resembles a flow supported on x that saturates all forward edges, does not use backward edges, and has the backbone as a sink. Instead of the full proof, let us motivate the existence of such an f in a simple example scenario where there is only one non-singleton set $S \in \mathcal{L}_{\ge 2}$. Then we have $E_f = \delta^-(S)$ and $E_b = \delta^+(S)$, i.e., the forward/backward edges are exactly the incoming/outgoing edges of S. The subtour elimination constraints imply (via the min-cut max-flow theorem) that x supports a unit flow between any pair of vertices. Let f be such a flow from any vertex outside S to a vertex $v \in S \cap V(B)$ (such a v exists by the backbone property). It is easy to see that f satisfies the conditions of the claim. Indeed, since S is a tight set, f saturates all incoming (forward) edges. It also does not leave S, i.e., use any backward edges.

Lemma 5.4 can be easily derived from Claim 5.5. For every edge $(u, v) \in E$, we let $x_{\mathrm{sp}}(u^1, v^1) = f(u, v)$ and $x_{\mathrm{sp}}(u^0, v^0) = x(u, v) - f(u, v)$. Further, for each $v \in V \setminus V(B)$, we set $x_{\mathrm{sp}}(v^0, v^1) = f(\delta^+(v)) - f(\delta^-(v))$ in order to satisfy the Eulerian constraint at v^0 and at v^1. Finally, for $v \in V(B)$, we send $|f(\delta^+(v)) - f(\delta^-(v))|$ amount of flow on either $x_{\mathrm{sp}}(v^0, v^1)$ or on $x_{\mathrm{sp}}(v^1, v^0)$ for the same purpose.

Given the split graph G_{sp} and the split flow x_{sp}, let us now return to the question of implementing Local-Connectivity ATSP with the input being the singleton partition.

This can be achieved by solving a similar minimum-weight circulation problem as in the node-weighted case. For every $v \in V$ either v^0 or v^1 will have at least $1/2$ units of in-flow in x_{sp}; we set a lower bound 1 on this vertex. Further, if $y_v > 0$, then we also set an upper bound of 2. We observe that $2x_{\mathrm{sp}}$ is a feasible solution to this problem. We find an integer solution $z \in \mathbb{Z}_+^{E(G_{\mathrm{sp}})}$ with $w_{\mathrm{sp}}^\top z \le 2 w_{\mathrm{sp}}^\top x_{\mathrm{sp}} = 2 w^\top x = 2\,\mathrm{value}(\mathcal{I})$.

We obtain the edge set F' by mapping z from the split graph to the original graph G, and adding $z(e)$ copies of $e \in E$. Hence $w(F') \le 2\,\mathrm{value}(\mathcal{I})$. Also note that for every $y_v > 0$ we have $|\delta^-(v) \cap F'| \le 4$.

It remains to show that $F = B \cup F'$ is a 4-light edge set with respect to lb. Consider any connected component $\tilde{G}$ of F. We distinguish two cases.

First, assume $\tilde{G}$ is the component containing the backbone B. We can upper-bound the weight of the component by the total weight of F: $w(E(\tilde{G})) \le w(F) = w(B) + w(F') \le w(B) + 2\,\mathrm{value}(\mathcal{I})$. On the other hand, we have $\mathrm{lb}(V(\tilde{G})) \ge \mathrm{lb}(V(B)) = w(B) + \mathrm{value}(\mathcal{I})$. This shows that $w(E(\tilde{G})) \le 2\,\mathrm{lb}(V(\tilde{G}))$.

Assume now that $\tilde{G}$ is any other component. Thus $E(\tilde{G}) \subseteq F'$ and $V(\tilde{G}) \cap V(B) = \emptyset$. Therefore $\mathrm{lb}(V(\tilde{G})) = 2 \sum_{v \in V(\tilde{G})} y_v$. We will now take advantage of Fact 5.2, the key property of the split graph. It implies that $\tilde{G}$ cannot contain any edge that crosses a non-singleton set in $\mathcal{L}$. Indeed, if there were any such edge, then $V(\tilde{G})$ would intersect $V(B)$. Consequently, $w(u, v) = y_u + y_v$ for every $(u, v) \in E$. Now we can use a similar estimation as in (2) to obtain $w(E(\tilde{G})) \le 4\,\mathrm{lb}(V(\tilde{G}))$; we use that $|\delta^-(v) \cap F'| \le 4$ for every $y_v > 0$.

6 CONCLUSION

In this paper we gave the first constant-factor approximation algorithm for ATSP. The result was obtained in two steps. First, we gave a generic reduction to ATSP instances with a backbone, i.e., vertebrate pairs. These instances were then solved using the connection to Local-Connectivity ATSP introduced in [20]. We believe that, by specializing and optimizing the techniques of [20] to the setting of this paper, the integrality gap of the LP relaxation can be upper-bounded by the hundreds. However, achieving an upper bound on the integrality gap that is close to the current lower bound of 2, even say an upper bound of 50, seems to require substantial progress. We raise this as an important open problem.

Open Question 1. *Is the integrality gap of the standard LP relaxation upper-bounded by 2?*

As mentioned in the introduction, Asadpour et al. [3] introduced a different approach for ATSP based on so-called thin spanning trees. Our algorithm does not imply a better construction of such trees and the $O(\mathrm{poly}\log\log n)$-thin trees of [2] remain the best such (non-constructive) result. Whether trees of better thinness exist is an interesting question. Also, as shown in [1], the construction of $O(1)$-thin trees would lead to a constant-factor approximation algorithm for the bottleneck ATSP problem. There, we are given a complete digraph with edge weights satisfying the triangle inequality, and we wish to find a Hamiltonian cycle that minimizes the maximum edge weight. A tight 2-approximation algorithm for bottleneck *symmetric* TSP was given already in [9, 15, 18], but no constant-factor approximation is known for bottleneck ATSP.

Open Question 2. *Is there a $O(1)$-approximation algorithm for bottleneck ATSP?*

We believe that this is an interesting open question in itself, and progress on it may shed light on the existence of $O(1)$-thin trees.

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